Module Nos. 191/209

Model: LP-200, LP-220G, GF-1, GF-11, etc.

[Reading the display]

[Melody play]
Press \( \bullet \) to play a melody ("Music box dancer")
Press \( \bullet \) again to stop the melody.

[Setting hourly time signal]
Every time the \( \times \) button is pressed while pressing the \( \bigcirc \) button, the time-
signal-ON-mark \( (\bigcirc) \) appears or disappears. When the time-signal-ON-mark
appears, the watch sounds every hour on the hour. At noon, "Music box
dancer" tune will be given.

[Melody Play & Basketball Game]
Press \( \bullet \) to play the melody ("Sur le Pont d’Avignon"). Press \( \bullet \) again to stop
the melody and to start the game. To net the ball, quickly press button \( \bigcirc \)
whenever the Receiver makes a catch. A successful net throw will bring out
a dual-tone signal.
The game ends after three consecutive net scores, or if button \( \bigcirc \) is left
unpressed for 1-2 minutes.

[Setting hourly time signal]
Every time the \( \bigcirc \) button is pressed while pressing the \( \bullet \) button, the time-
signal-ON-mark \( (\bigcirc) \) appears or disappears.
When the time-signal-ON-mark appears, the watch sounds every hour on
the hour. At noon, "Sur le Pont d’Avignon" tune will be given.

These instructions of Module No. 209 can be also applied to Module No. 191.

[Readjusting errors up to ±30 seconds]

[Setting hours and minutes]

Press \( \bigcirc \) on a time signal.

Press \( \bigcirc \) twice.
Press \( \bullet \) to advance one hour.
Press \( \bigcirc \) to complete.